DDA3020 Machine Learning Lecture 05 Linear Regression

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Outline

- 1 Notations, vectors, matrices
- 2 Functions, derivative and gradient
- 3 Modeling of linear regression
 - Deterministic perspective
 - Probabilistic perspective
- 4 Learning of linear regression
 - Analytical solution
 - Gradient descent algorithm
- **5** Linear regression of multiple outputs
- 6 Linear regression for classification
- **7** Variants of linear regression
 - Ridge regression
 - Polynomial regression
 - Lasso regression
 - Robust linear regression

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- A set is an unordered collection of unique elements.
- We denote a set as a calligraphic capital character, for example, \mathcal{S} .
- A set of numbers can be finite (include a fixed amount of values). In this case, it is denoted using accolades, for example, $\{1, 3, 18, 23, 235\}$ or $\{x_1, x_2, x_3, ..., x_d\}$.
- A set can also be infinite.

- A set can be infinite and include all values in some interval.
- If a set includes all values between a and b, including a and b, it is denoted using brackets as [a, b].
- If the set does not include the values a and b, such a set is denoted using parentheses like this: (a, b).
- For example, the set [0, 1] includes such values as 0, 0.0001, 0.25, 0.784, 0.9995, and 1.0.
- A special set denoted $\mathcal R$ (or $R,\,\mathbb R$) includes all real numbers from minus infinity to plus infinity.

- Intersection of two sets: $S_3 \leftarrow S_1 \cap S_2$ Example: $\{1, 3, 5, 8\} \cap \{1, 8, 4\} = \{1, 8\}$
- Union of two sets: $S_3 \leftarrow S_1 \cup S_2$ Example: $\{1, 3, 5, 8\} \cup \{1, 8, 4\} = \{1, 3, 4, 5, 8\}$



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3 Modeling of linear regression

- Deterministic perspective
- Probabilistic perspective

4 Learning of linear regression

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- Gradient descent algorithm

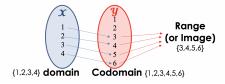
5 Linear regression of multiple outputs

6 Linear regression for classification

7 Variants of linear regression

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- A function is a relation that associates each element x of a set \mathcal{X} , the domain of the function, to a single element y of another set \mathcal{Y} , the codomain of the function.
- A function usually has a name. If the function is called f, this relation is denoted y = f(x) (read f of x), the element x is the argument or input of the function, and y is the value of the function or the output.
- The symbol that is used for representing the input is the variable of the function (we often say that f is a function of the variable x).



- A scalar function can also have vector argument such as, $y = f(\mathbf{x})$, or a scalar argument (y = f(x)).
- A vector function, denoted as $\mathbf{y} = \mathbf{f}(\mathbf{x})$, is a function that returns \mathbf{y} , which can have either a vector argument $(\mathbf{y} = \mathbf{f}(\mathbf{x}))$ or a scalar argument $(\mathbf{y} = \mathbf{f}(\mathbf{x}))$.

Notation

- The notation $f : \mathbb{R}^d \to \mathbb{R}$ means that f is a function that maps real *d*-vectors to real numbers, *i.e.*, it is a scalar-valued function of *d* dimension vectors.
- If \mathbf{x} is a *d*-vector, then $f(\mathbf{x})$, which is a scalar, denotes the value of the function f at \mathbf{x} . In the notation $f(\mathbf{x})$, \mathbf{x} is referred to as the argument of the function

$$f(\mathbf{x}) = f(x_1, x_2, \dots, x_d)$$

- To describe a function $f : \mathbb{R}^d \to \mathbb{R}$ we have to specify what its value is for any possible argument $\mathbf{x} \in \mathbb{R}^d$.
- For example, we can define a function $f : \mathbb{R}^4 \to \mathbb{R}$ by

$$f(\mathbf{x}) = x_1 + x_2 - 2x_3 - x_4$$

Another example: The inner product function

 \bullet Suppose there is a $d\mbox{-vector}.$ We can define a scalar valued function f of $d\mbox{-vectors},$ given by

$$f(\mathbf{x}) = \mathbf{a}^{\top} \mathbf{x} = a_1 x_1 + a_2 x_2 + \ldots + a_d x_d$$

for any d-vector \mathbf{x} .

- This function gives the inner product of its *d*-vector argument **x** with some (fixed) *d*-vector **a**.
- We can also think of f as forming a weighted sum of the elements of \mathbf{x} ; the elements of \mathbf{a} give the weights used in forming the weighted sum.

- A function $f : \mathbb{R}^d \to \mathbb{R}$ is **linear** if it satisfies the following two properties:
 - Homogeneity: For any *d*-vector \mathbf{x} and a scalar α , $f(\alpha \mathbf{x}) = \alpha f(\mathbf{x})$.
 - Additivity: For any *d*-vectors \mathbf{x} and \mathbf{y} , $f(\mathbf{x} + \mathbf{y}) = f(\mathbf{x}) + f(\mathbf{y})$

$$f(\mathbf{x}) = \mathbf{a}^{\top} \mathbf{x} = a_1 x_1 + a_2 x_2 + \ldots + a_d x_d$$

for any d-vector \mathbf{x} .

- **Homogeneity** states that scaling the (vector) argument is the same as scaling the function value.
- Additivity says that adding (vector) arguments is the same as adding the function values.

Linear and Affine functions Superposition and linearity

• The inner product function f defined before satisfies the linearity property

$$f(\alpha \mathbf{x} + \beta \mathbf{y}) = \mathbf{a}^{\top} (\alpha \mathbf{x} + \beta \mathbf{y})$$

= $\mathbf{a}^{\top} (\alpha \mathbf{x}) + \mathbf{a}^{\top} (\beta \mathbf{y})$
= $\alpha (\mathbf{a}^{\top} \mathbf{x}) + \beta (\mathbf{a}^{\top} \mathbf{y})$
= $\alpha f(\mathbf{x}) + \beta f(\mathbf{y})$

for all *d*-vectors \mathbf{x}, \mathbf{y} , and all scalars α, β .

- This property is called **superposition** (which consists of homogeneity and additivity).
- A function that satisfies the superposition property is called linear

• If a function f is linear, superposition extends to linear combinations of any number of vectors:

$$f(\alpha_1 \mathbf{x}_1 + \ldots + \alpha_k \mathbf{x}_k) = \alpha_1 f(\mathbf{x}_1) + \ldots + \alpha_k f(\mathbf{x}_k)$$

for any d-vectors $\mathbf{x}_1, ..., \mathbf{x}_k$ and any scalars $\alpha_1, ..., \alpha_k$

A function $f : \mathbb{R}^d \to \mathbb{R}$ is affine if and only if it can be expressed as $f(\mathbf{x}) = \mathbf{a}^\top \mathbf{x} + \mathbf{b}$ for some *d*-vector \mathbf{a} and a scalar \mathbf{b} , which is sometimes called the offset.

Example:

$$f(\mathbf{x}) = 2.3 - 2x_1 + 1.3x_2 - x_3$$

is affine, with $b = 2.3$, $\mathbf{a} = \begin{bmatrix} -2\\ 1.3\\ -1 \end{bmatrix}$.

Functions, derivative and gradient

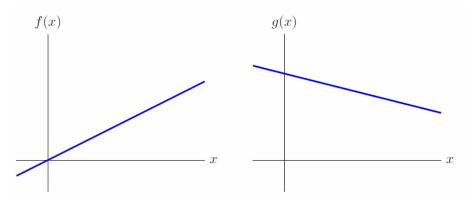


Figure 2.1 Left. The function f is linear. Right. The function g is affine, but not linear.

- We say that f(x) has a **local minimum** at x = c if $f(x) \ge f(c)$ for every x in some open interval around x = c.
- An **interval** is a set of real numbers with the property that any number that lies between two numbers in the set is also included in the set.
- An **open interval** does not include its endpoints and is denoted using parentheses. For example, (0, 1) means "all numbers greater than 0 and less than 1"
- The minimal value among all the **local minima** is called the **global minima**. See illustration in the Figure in next page.

Functions, derivative and gradient

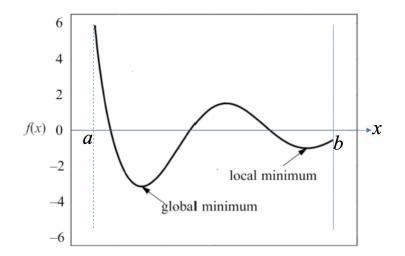


Figure: Local and global minima of a function. a < x < b

 $\max \mathbf{vs} \arg \max$

- Given a set of values $\mathcal{A} = \{a_1, a_2, ..., a_m\}$, the operator $\max_{a \in \mathcal{A}} f(a)$ returns the highest value f(a) for all elements in the set \mathcal{A} .
- On the other hand, the operator $\arg \max_{a \in \mathcal{A}} f(a)$ returns the element of the set \mathcal{A} that maximizes f(a).
- Sometimes, when the set is implicit or explicit, we can write

$$\max_{a} f(a) \quad \text{or} \quad \arg\max_{a} f(a)$$

- Operator min and arg min operates in a similar manner.
- Note: **arg max** returns a value from the **domain** of the function and **max** returns from the **range (codomain)** of the function

Derivative and Gradient

- A derivative f' of a function f is a function or a value that describes how fast f grows (or decreases).
- If the derivative is a constant value, like 5 or -3, then the function grows (or decreases) constantly at any point x of its domain.
- If the derivative f' is positive at some point x, then the function f grows at this point.
- If the derivative f' is negative at some point x, then the function f decreases at this point.
- The derivative of zero at x means that the function's slope at x is horizontal.

Partial Derivative

- Differentiation of a scalar function w.r.t. a vector
- If $f(\mathbf{w})$ is a scalar function of d variables, \mathbf{w} is a $d \times 1$ vector, then differentiation of $f(\mathbf{w})$ w.r.t. \mathbf{w} results in a $d \times 1$ vector.

$$\frac{df(\mathbf{w})}{d\mathbf{w}} = \begin{bmatrix} \frac{\partial f}{\partial w_1} \\ \vdots \\ \frac{\partial f}{\partial w_d} \end{bmatrix}$$

This is referred to as the **gradient** of $f(\mathbf{w})$ and written as $\nabla_{\mathbf{w}} f$.

Functions, derivative and gradient

Partial Derivative

- Differentiation of a vector function w.r.t. a vector
- If $\mathbf{f}(\mathbf{w})$ is a vector function of size $h \times 1$ and \mathbf{w} is a $d \times 1$ vector, then differentiation of $\mathbf{f}(\mathbf{w})$ w.r.t. \mathbf{w} results in a $d \times h$ vector.

$$\frac{d\mathbf{f}(\mathbf{w})}{d\mathbf{w}} = \begin{bmatrix} \frac{\partial f_1}{\partial w_1} & \cdots & \frac{\partial f_h}{\partial w_1} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_1}{\partial w_d} & \cdots & \frac{\partial f_h}{\partial w_d} \end{bmatrix}$$

• This is referred to as the **Jacobian** matrix of f(w), *i.e.*,

$$\mathbf{J} = \frac{d\mathbf{f}(\mathbf{w})}{d\mathbf{w}},$$
$$\mathbf{J}_{ij} = \frac{\partial f_j}{\partial w_i}.$$

Some Vector-Matrix Differentiation Formulations

$$\frac{d(\mathbf{X}^{\top}\mathbf{w})}{d\mathbf{w}} = \mathbf{X}, \text{where } \mathbf{X} \text{ is not a function of } \mathbf{w}$$
$$\frac{d(\mathbf{y}^{\top}\mathbf{X}\mathbf{w})}{d\mathbf{w}} = \mathbf{X}^{\top}\mathbf{y}$$
$$\frac{d(\mathbf{w}^{\top}\mathbf{X}\mathbf{w})}{d\mathbf{w}} = (\mathbf{X} + \mathbf{X}^{\top})\mathbf{w}$$

- Note that we adopt the denominator layout derivative. If you use the numerator layout derivative, then all above results will be transposed.
- Both types are OK, but keep it **consistent** in all derivatives.
- Please refer to the following wiki page for more details: https://en.wikipedia.org/wiki/Matrix_calculus

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Linear regression

Dataset:

• We have a collection of m labeled examples $\{(\mathbf{x}_i, y_i)\}_{i=1}^m$, with $\mathbf{x}_i \in \mathcal{X}$ being the d-dimensional feature vector of the i-th example, and $y_i \in \mathcal{Y}$ being a real-valued target.

Linear hypothesis function:

• We want to build a linear model $f_{\mathbf{w},b}(\mathbf{x})$, *i.e.*, linear hypothesis function,

$$f_{\mathbf{w},b}(\mathbf{x}) = \mathbf{x}^\top \mathbf{w} + b,$$

where ${\bf w}$ is a d-dimensional vector of parameters, and the bias parameter b is a real number.

• Note: $f_{\mathbf{w},b}$ is called **linear** due to the linearity *w.r.t.* the parameter vector $[b; \mathbf{w}]$, rather than *w.r.t.* the feature vector \mathbf{x} .

Task of linear regression:

- Using the linear model $f_{\mathbf{w},b}$ to approximate the ground-truth target function $t: \mathcal{X} \to \mathcal{Y}$.
- Note: If \mathcal{Y} is a **finite and discrete** set, then the task corresponds to a classification problem; if \mathcal{Y} is a **continuous** space, then the task corresponds to a regression problem.

Learning objective function

• To find the optimal values for \mathbf{w}^* and b^* which minimizes the following expression:

$$\frac{1}{m}\sum_{i=1}^{m}\left(f_{\mathbf{w},b}\left(\mathbf{x}_{i}\right)-y_{i}\right)^{2}$$

• In mathematics, the expression we minimize or maximize is called an objective function, or, simply, an objective.

- The expression $(f_{\mathbf{w},b}(\mathbf{x}_i) y_i)^2$ in the above objective is called the loss function. It's a measure of penalty for mis-classification of example *i*.
- This particular choice of the loss function is called squared error loss.
- All model-based learning algorithms have a loss function and what we do to find the best model is we try to minimize the objective known as the cost function.
- In linear regression, the cost function is given by the average loss, also called the empirical risk.

• We assume that the relationship between the input variable/feature ${\bf x}$ and the output variable y is

$$y = \mathbf{w}^{\top} \mathbf{x} + e$$
, where $e \sim \mathcal{N}(0, \sigma^2)$, (1)

where e is called observation noise or residual error, and it is independent with any specific input **x**.

• Thus, the output y can also be seen as a random variable, and its conditional probability is formulated as

$$p(y|\mathbf{x}, \mathbf{w}) = \mathcal{N}(\mathbf{w}^{\top} \mathbf{x}, \sigma^2)$$
(2)

Linear regression: probabilistic perspective

Maximum log-likelihood estimation:

• The parameter **w** can be learned by maximum log-likelihood estimation (MLE), given the training dataset $D = \{(\mathbf{x}_i, y_i)\}_{i=1}^m$, as follows

$$\mathbf{w}_{MLE} = \arg\max_{\mathbf{w}} \log \mathcal{L}(\mathbf{w}; D), \tag{3}$$

$$\log \mathcal{L}(\mathbf{w}; D) = \log \left(\prod_{i=1}^{m} p(y_i | \mathbf{x}_i, \mathbf{w}) \right) = \sum_{i=1}^{m} \log \mathcal{N}(\mathbf{w}^\top \mathbf{x}_i, \sigma^2) \qquad (4)$$
$$= -m \log(\sigma(2\pi)^{\frac{1}{2}}) - \frac{1}{2\sigma^2} \sum_{i=1}^{m} (y_i - \mathbf{w}^\top \mathbf{x}_i)^2.$$

• Removing the constants $w.r.t. \mathbf{w}$,

$$\mathbf{w}_{MLE} = \arg\min_{\mathbf{w}} \frac{1}{2} \sum_{i=1}^{m} (y_i - \mathbf{w}^\top \mathbf{x}_i)^2,$$
(5)

which is exactly the same with the cost function from the deterministic perspective.

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Linear regression with analytical solution

Learning (Training)

• Consider the set of feature vector \mathbf{x}_i and target output y_i indexed by $i = 1, \ldots, m$, then a linear model $f_{\mathbf{w}, b}(\mathbf{x}) = \mathbf{x}^\top \mathbf{w} + b$ can be packed as

$$f_{\mathbf{w},b}(\mathbf{X}) \qquad \Leftrightarrow \qquad \mathbf{y} = \begin{vmatrix} g_1 \\ \vdots \\ g_m \end{vmatrix}$$

Learning model

Learning target vector

$$= \left[\begin{array}{c} \mathbf{x}_1^\top \mathbf{w} \\ \vdots \\ \mathbf{x}_m^\top \mathbf{w} \end{array} \right]$$

where $\mathbf{x}_i^{\top} \mathbf{w} = \begin{bmatrix} 1, x_1, \dots, x_d \end{bmatrix}_i$ $\begin{bmatrix} b \\ w_1 \\ \vdots \\ w_d \end{bmatrix}$

Note: The bias term is responsible for shifting the line/plane up or down.

Least Squares Regression

• In vector-matrix notation, the squared error loss function can be written compactly using $\mathbf{e} = \mathbf{X}\mathbf{w} - \mathbf{y}$:

$$J(\mathbf{w}) = \mathbf{e}^{\top} \mathbf{e}$$

= $(\mathbf{X}\mathbf{w} - \mathbf{y})^{\top} (\mathbf{X}\mathbf{w} - \mathbf{y})$
= $(\mathbf{w}^{\top}\mathbf{X}^{\top} - \mathbf{y}^{\top}) (\mathbf{X}\mathbf{w} - \mathbf{y})$
= $\mathbf{w}^{\top}\mathbf{X}^{\top}\mathbf{X}\mathbf{w} - \mathbf{w}^{\top}\mathbf{X}^{\top}\mathbf{y} - \mathbf{y}^{\top}\mathbf{X}\mathbf{w} + \mathbf{y}^{\top}\mathbf{y}$
= $\mathbf{w}^{\top}\mathbf{X}^{\top}\mathbf{X}\mathbf{w} - 2\mathbf{y}^{\top}\mathbf{X}\mathbf{w} + \mathbf{y}^{\top}\mathbf{y}$

Note: when $f_{\mathbf{w},b}(\mathbf{X}) = \mathbf{X}\mathbf{w}$, then

$$\sum_{i=1}^{m} \left(f_{\mathbf{w},b}\left(\mathbf{x}_{i}\right) - y_{i} \right)^{2} = (\mathbf{X}\mathbf{w} - \mathbf{y})^{\top} (\mathbf{X}\mathbf{w} - \mathbf{y}).$$

Differentiating $J(\mathbf{w})$ with respect to \mathbf{w} and setting the result to 0 :

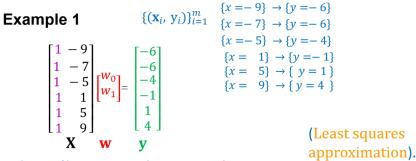
$$\begin{aligned} \frac{\partial}{\partial \mathbf{w}} J(\mathbf{w}) &= \mathbf{0} \\ \frac{\partial}{\partial \mathbf{w}} \left(\mathbf{w}^{\top} \mathbf{X}^{\top} \mathbf{X} \mathbf{w} - 2 \mathbf{y}^{\top} \mathbf{X} \mathbf{w} + \mathbf{y}^{\top} \mathbf{y} \right) &= \mathbf{0} \\ &\Rightarrow 2 \mathbf{X}^{\top} \mathbf{X} \mathbf{w} - 2 \mathbf{X}^{\top} \mathbf{y} = \mathbf{0} \\ &\Rightarrow 2 \mathbf{X}^{\top} \mathbf{X} \mathbf{w} = 2 \mathbf{X}^{\top} \mathbf{y} \end{aligned}$$

If $\mathbf{X}^{\top}\mathbf{X}$ is invertible, then

Learning:
$$\widehat{\mathbf{w}} = (\mathbf{X}^{\top}\mathbf{X})^{-1}\mathbf{X}^{\top}\mathbf{y}$$

Prediction: $f_{\mathbf{w},b}(\mathbf{X}_{\text{new}}) = \mathbf{X}_{\text{new}} \widehat{\mathbf{w}}$

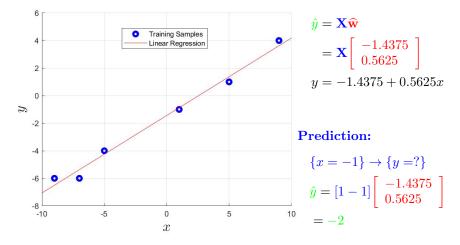
Linear Regression



This set of linear equations has NO exact solution.

$$\widehat{\mathbf{w}} = \mathbf{X}^{\dagger} \mathbf{y} = (\mathbf{X}^{T} \mathbf{X})^{-1} \mathbf{X}^{T} \mathbf{y}$$
However $(\mathbf{X}^{T} \mathbf{X} \text{ is invertible})$

$$= \begin{bmatrix} 6 & -6 \\ -6 & 262 \end{bmatrix}^{-1} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ -9 & -7 & -5 & 1 & 5 & 9 \end{bmatrix} \begin{bmatrix} -6 \\ -6 \\ -4 \\ -1 \\ 1 \\ 4 \end{bmatrix} = \begin{bmatrix} -1.4375 \\ 0.5625 \end{bmatrix}$$



Linear Regression for one-dimensional examples.

Linear Regression

Example 2 $\{(\mathbf{x}_{i}, y_{i})\}_{i=1}^{m} \quad \begin{cases} x_{1} = 1, x_{2} = 1, x_{3} = 1 \} \rightarrow \{y = 1\} \\ \{x_{1} = 1, x_{2} = -1, x_{3} = 1\} \rightarrow \{y = 0\} \\ \{x_{1} = 1, x_{2} = -1, x_{3} = 3\} \rightarrow \{y = 2\} \\ \{x_{1} = 1, x_{2} = 1, x_{3} = 0\} \rightarrow \{y = -1\} \end{cases}$ $\begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 1 \\ 1 & 1 & 3 \\ 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} w_{1} \\ w_{2} \\ w_{3} \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 2 \\ -1 \end{bmatrix} \quad \mathbf{w}^{T} \mathbf{X}^{T}$

This set of linear equations has NO exact solution.

$$\widehat{\mathbf{w}} = \mathbf{X}^{\dagger} \mathbf{y} = (\mathbf{X}^{T} \mathbf{X})^{-1} \mathbf{X}^{T} \mathbf{y} \qquad \text{However} (\mathbf{X}^{T} \mathbf{X} \text{ is invertible})$$
$$= \begin{bmatrix} 4 & 2 & 5 \\ 2 & 4 & 3 \\ 5 & 3 & 11 \end{bmatrix}^{-1} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & 1 \\ 1 & 1 & 3 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 2 \\ -1 \end{bmatrix} \approx \begin{bmatrix} -0.75 \\ 0.18 \\ 0.93 \end{bmatrix} (\text{Least squares} \text{ approximation}).$$

Prediction:

$$\begin{aligned} \hat{x}_1 &= 1, x_2 = 6, x_3 = 8 \} \to \{y = ?\} \\ \hat{x}_1 &= 1, x_2 = 0, x_3 = -1 \} \to \{y = ?\} \\ \hat{y} &= \begin{bmatrix} 1 & 6 & 8 \\ 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} -0.75 \\ 0.18 \\ 0.93 \end{bmatrix} \\ &= \begin{bmatrix} 7.7500 \\ -1.6786 \end{bmatrix} \end{aligned}$$

Linear regression solved by gradient descent

• The linear regression is formulated to the following optimization problem

$$\bar{\mathbf{w}}^* = \underset{\bar{\mathbf{w}}}{\operatorname{arg\,min}} J(\bar{\mathbf{w}}), \quad J(\bar{\mathbf{w}}) = \frac{1}{2} \sum_{i=1}^m (\mathbf{x}_i^\top \mathbf{w} + b - y_i)^2 = \frac{1}{2} (\mathbf{X}\bar{\mathbf{w}} - \mathbf{y})^2, \quad (6)$$

where $\mathbf{X} = [(1, \mathbf{x}_1^{\top}); \cdots; (1, \mathbf{x}_m^{\top})] \in \mathbb{R}^{m \times (d+1)}$, and $\mathbf{\bar{w}} = [b; \mathbf{w}] \in \mathbb{R}^{(d+1) \times 1}$. Note: for clarity, we will also use \mathbf{w} to represent $\mathbf{\bar{w}}$, when b is not explicitly written.

• w can be updated by gradient descent algorithm,

$$\mathbf{w} \leftarrow \mathbf{w} - \alpha \frac{\partial J(\mathbf{w})}{\partial \mathbf{w}}, \ \frac{\partial J(\mathbf{w})}{\partial \mathbf{w}} = \mathbf{X}^{\top} (\mathbf{X}\mathbf{w} - \mathbf{y})$$
 (7)

where α is called step-size or learning rate.

• Does gradient descent always converge to the optimal solution? (Plot the update trajectory of gradient descent on loss curve)

Closed-form solution vs. gradient descent

Closed-form solution	Gradient descent
$\mathbf{ar{w}} = (\mathbf{X}^{ op} \mathbf{X})^{-1} \mathbf{X}^{ op} \mathbf{y}$	$\bar{\mathbf{w}} \leftarrow \bar{\mathbf{w}} - \alpha \mathbf{X}^\top (\mathbf{X} \bar{\mathbf{w}} - \mathbf{y})$
No hyper-parameter	Needs to choose α
No need to iterate	Needs many iterations
Complexity $O(d^3 + md^2)$	Complexity $O(T \times md^2)$
Slow if d is very large	Works well when d is large

Thus, you can choose between above two solutions according to the dimensionality of your training data:

- When the training data is very high-dimensional, *i.e.*, *d* is very **large**, then it is better to choose **gradient descent algorithm**
- When the training data is not high-dimensional, *i.e.*, *d* is very **small**, then it is better to choose **closed-form solution**

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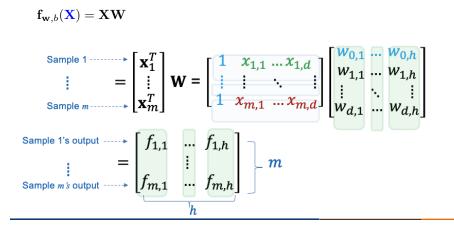
When considering the entire set of data indexed by i = 1, ..., m, a linear model $f_{\mathbf{w},b}(\mathbf{x}) = \mathbf{x}^{\top} \mathbf{w} + b$ can be packed as

$$f_{\mathbf{w},b}(\mathbf{X}) = \mathbf{X}\mathbf{w} \leftarrow \text{Scalar function}$$
$$= \begin{bmatrix} \mathbf{x}_1^\top \mathbf{w} \\ \vdots \\ \mathbf{x}_m^\top \mathbf{w} \end{bmatrix} \quad \text{where} \quad \mathbf{x}_i^\top \mathbf{w} = [1, x_{i,1}, \dots, x_{i,d}] \begin{bmatrix} b \\ w_1 \\ \vdots \\ w_d \end{bmatrix}$$
(8)

Primal solution: $\hat{\mathbf{w}} = (\mathbf{X}^{\top}\mathbf{X})^{-1}\mathbf{X}^{\top}\mathbf{y}$ Note: The bias term is responsible for shifting the line/plane up or down.

Linear regression with multiple outputs

• When considering the entire set of data indexed by i = 1, ..., m, a linear model $\mathbf{f}_{\mathbf{w},b}(\mathbf{x}) = \mathbf{x}^{\top} \mathbf{W} + \mathbf{b}^{\top}$ can be packed as



In matrix-matrix notation, the squared error loss function can be written compactly using ${\bf E}={\bf X}{\bf W}-{\bf Y}$:

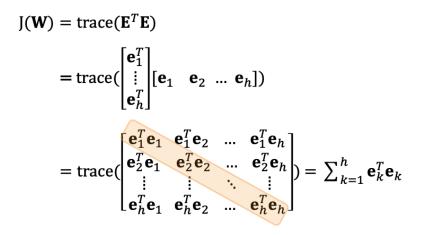
$$\begin{aligned} \mathbf{J}(\mathbf{W}) &= \operatorname{trace} \left(\mathbf{E}^{\top} \mathbf{E} \right) \\ &= \operatorname{trace} \left[(\mathbf{X} \mathbf{W} - \mathbf{Y})^{\top} (\mathbf{X} \mathbf{W} - \mathbf{Y}) \right] \end{aligned}$$

If $\mathbf{X}^{\top}\mathbf{X}$ is invertible, then

Learning:
$$\widehat{\mathbf{W}} = (\mathbf{X}^{\top}\mathbf{X})^{-1}\mathbf{X}^{\top}\mathbf{Y}$$

Prediction: $\mathbf{f}_{\mathbf{w},b}(\mathbf{X}_{\text{new}}) = \mathbf{X}_{\text{new}} \widehat{\mathbf{W}}$

Assumption: the error terms $\mathbf{e}_k^{\top} \mathbf{e}_k$ are independent for all $k = 1, \ldots, h$



Linear regression

Example

$$\begin{split} \{\mathbf{x}_i, \mathbf{y}_i\}_{i=1}^m & \{x_1 = 1, x_2 = 1, x_3 = 1\} \rightarrow \{y_1 = 1, y_2 = 0\} \\ & \{x_1 = 1, x_2 = -1, x_3 = 1\} \rightarrow \{y_1 = 0, y_2 = 1\} \\ & \{x_1 = 1, x_2 = 1, x_3 = 3\} \rightarrow \{y_1 = 2, y_2 = -1\} \\ & \{x_1 = 1, x_2 = 1, x_3 = 0\} \rightarrow \{y_1 = -1, y_2 = 3\} \end{split}$$

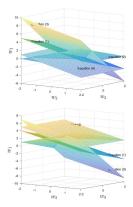
$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 1 \\ 1 & 1 & 3 \\ 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} w_{1,1} & w_{1,2} \\ w_{2,1} & w_{2,2} \\ w_{3,1} & w_{3,2} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 2 & -1 \\ -1 & 3 \end{bmatrix}$$
$$\begin{bmatrix} X & W & Y \end{bmatrix}$$

This set of linear equations has NO exact solution.

 $\widehat{\mathbf{W}} = \mathbf{X}^{\dagger} \mathbf{Y} = (\mathbf{X}^{T} \mathbf{X})^{-1} \mathbf{X}^{T} \mathbf{Y}$ However $(\mathbf{X}^{T} \mathbf{X} \text{ is invertible})$ $= \begin{bmatrix} 4 & 2 & 5 \\ 2 & 4 & 3 \\ 5 & 3 & 11 \end{bmatrix}^{-1} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & 1 \\ 1 & 1 & 3 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 2 & -1 \\ -1 & 3 \end{bmatrix} = \begin{bmatrix} -0.75 & 2.25 \\ 0.1786 & 0.0357 \\ 0.9286 & -1.2143 \end{bmatrix}$ (Least squares approximation).

Linear regression with multiple outputs

Example:



Prediction:

$$\{x_1 = 1, x_2 = 6, \quad x_3 = 8\} \rightarrow \{y_1 = ?, y_2 = ?\}$$

$$\{x_1 = 1, x_2 = 0, x_3 = -1\} \rightarrow \{y_1 = ?, y_2 = ?\}$$

$$\widehat{\mathbf{Y}} = \mathbf{X}_t \widehat{\mathbf{W}}$$

$$= \begin{bmatrix} 1 & 6 & 8 \\ 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} -0.75 & 2.25 \\ 0.1786 & 0.0357 \\ 0.9286 & -1.2143 \end{bmatrix}$$

$$= \begin{bmatrix} 7.75 & -7.25 \\ -1.6786 & 3.4643 \end{bmatrix}$$

- 1 Notations, vectors, matrices
- 2 Functions, derivative and gradient
- 3 Modeling of linear regression
 - Deterministic perspective
 - Probabilistic perspective
- 4 Learning of linear regression
 - Analytical solution
 - Gradient descent algorithm
- 5 Linear regression of multiple outputs
- 6 Linear regression for classification
 - 7 Variants of linear regression
 - Ridge regression
 - Polynomial regression
 - Lasso regression
 - Robust linear regression

Linear regression for classification

Dataset:

• We have a collection of m labeled examples $\{(\mathbf{x}_i, y_i)\}_{i=1}^m$, with $\mathbf{x}_i \in \mathcal{X}$ being the d-dimensional feature vector of the i-th example, and $y_i \in \mathcal{Y}$ being a real-valued target.

Linear hypothesis function:

• We want to build a linear model $f_{\mathbf{w},b}(\mathbf{x})$, *i.e.*, linear hypothesis function,

$$f_{\mathbf{w},b}(\mathbf{x}) = \mathbf{x}^\top \mathbf{w} + b,$$

where ${\bf w}$ is a d-dimensional vector of parameters, and the bias parameter b is a real number.

• Note: $f_{\mathbf{w},b}$ is called linear due to the linearity w.r.t. the parameter vector $[b; \mathbf{w}]$, rather than w.r.t. the feature vector \mathbf{x} .

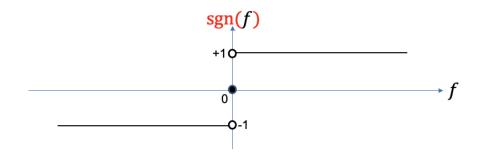
Task of linear regression:

- Using the linear model $f_{\mathbf{w},b}$ to approximate the ground-truth target function $t: \mathcal{X} \to \mathcal{Y}$.
- Note: If \mathcal{Y} is a **finite and discrete** set, then the task corresponds to a **classification** problem; if \mathcal{Y} is a **continuous** space, then the task corresponds to a regression problem.

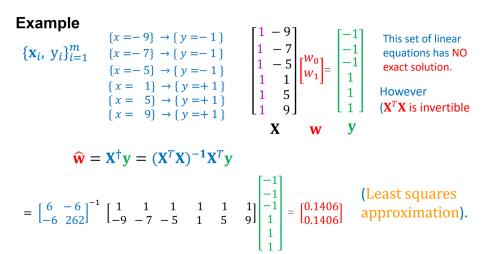
Binary Classification: If $\mathbf{X}^{\top}\mathbf{X}$ is invertible, then

Learning:
$$\widehat{\mathbf{w}} = (\mathbf{X}^{\top}\mathbf{X})^{-1} \mathbf{X}^{\top}\mathbf{y}, \quad y_i \in \{-1, +1\}, i = 1, \dots, m$$

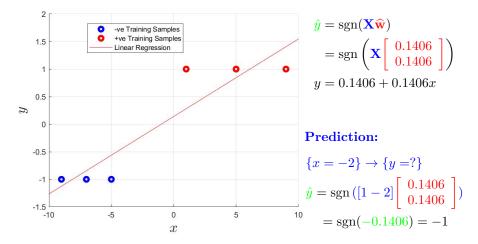
Prediction: $f_{\mathbf{w},b}(\mathbf{x}_{new}) = \operatorname{sgn}(\mathbf{x}_{new}^{\top}\widehat{\mathbf{w}})$ (for each row \mathbf{x}_{new}^{\top} of \mathbf{X}_{new})



Linear regression for classification



Linear regression for classification



Linear regression for one-dimensional classification.

Linear Methods for Multi-Category Classification:

If $\mathbf{X}^{\top}\mathbf{X}$ is invertible, then

Learning: $\widehat{\mathbf{W}} = (\mathbf{X}^{\top}\mathbf{X})^{-1}\mathbf{X}^{\top}\mathbf{Y}, \quad \mathbf{Y} \in \mathbf{R}^{m \times C}$ Prediction: $f_{\mathbf{w},b}(\mathbf{x}_{\text{new}}) = \arg \max_{i=1,\dots,C} (\mathbf{x}_{\text{new}}^{\top} \widehat{\mathbf{W}})$ (for each row $\mathbf{x}_{\text{new}}^{\top}$ of \mathbf{X}_{new})

Each row (of $i=1, \ldots, m$) in Y has a one-hot assignment:

e.g., target for class-1 is labelled as $\mathbf{y}_i^{\top} = [1, 0, 0, \dots, 0]$ for the *i* th sample, target for class-2 is labelled as $\mathbf{y}_i^{\top} = [0, 1, 0, \dots, 0]$ for the *i* th sample, target for class-C is labelled as $\mathbf{y}_i^{\top} = [0, 0, \dots, 0, 1]$ for the *i* th sample.

Linear regression for classification

Example $\{ \mathbf{x}_i, \ \mathbf{y}_i \}_{i=1}^m \quad \{ x_1 = 1, \ x_2 = 1, \ x_3 = 1 \} \to \{ y_1 = 1, \ y_2 = 0, \ y_3 = 0 \} \\ \{ x_1 = 1, \ x_2 = -1, x_3 = 1 \} \to \{ y_1 = 0, \ y_2 = 1, \ y_3 = 0 \} \\ \{ x_1 = 1, \ x_2 = 1, \ x_3 = 3 \} \to \{ y_1 = 1, \ y_2 = 0, \ y_3 = 0 \} \\ \{ x_1 = 1, \ x_2 = 1, \ x_3 = 0 \} \to \{ y_1 = 0, \ y_2 = 0, \ y_3 = 1 \}$

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 1 \\ 1 & 1 & 3 \\ 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} w_{1,1} & w_{1,2} & w_{1,3} \\ w_{2,1} & w_{2,2} & w_{2,3} \\ w_{3,1} & w_{3,2} & w_{3,3} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$
$$X \qquad W \qquad Y$$

This set of linear equations has NO exact solution.

$$\widehat{\mathbf{W}} = \mathbf{X}^{\dagger} \mathbf{Y} = (\mathbf{X}^{T} \mathbf{X})^{-1} \mathbf{X}^{T} \mathbf{Y}$$
However $(\mathbf{X}^{T} \mathbf{X} \text{ is invertible})$

$$= \begin{bmatrix} 4 & 2 & 5 \\ 2 & 4 & 3 \\ 5 & 3 & 11 \end{bmatrix}^{-1} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & 1 \\ 1 & 1 & 3 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0.5 & 0.5 \\ 0.2857 & -0.5 & 0.2143 \\ 0.2857 & 0 & -0.2857 \end{bmatrix}$$
(Least squares approximation)

Example

Prediction:

 $\widehat{\mathbf{Y}}$

$$\begin{cases} x_1 = 1, x_2 = 6, & x_3 = 8 \} \to \{ \text{ class } 1, 2, \text{ or } 3 ? \} \\ \{ x_1 = 1, x_2 = 0, x_3 = -1 \} \to \{ \text{ class } 1, 2, \text{ or } 3 ? \} \end{cases}$$

$$= \mathbf{X}_t \widehat{\mathbf{W}} = \arg \max_{i=1,\dots,C} \left(\begin{bmatrix} 1 & 6 & 8 \\ 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0.5 & 0.5 \\ 0.2857 & -0.5 & 0.2143 \\ 0.2857 & 0 & -0.2857 \end{bmatrix} \right)$$

$$= \arg \max_{i=1,\dots,C} \left(\begin{bmatrix} 4 & -2.50 & -0.50 \\ -0.2587 & 0.50 & 0.7857 \end{bmatrix} \right)$$
Position of the largest number determines the class label
$$= \begin{bmatrix} 1 \\ 3 \end{bmatrix}_{\to \text{ Class-3}}^{\to \text{ Class-3}}$$

- 1 Notations, vectors, matrices
- 2 Functions, derivative and gradient
- 3 Modeling of linear regression
 - Deterministic perspective
 - Probabilistic perspective
- 4 Learning of linear regression
 - Analytical solution
 - Gradient descent algorithm
- 5 Linear regression of multiple outputs
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Motivation 1:

Recall the learning computation: $\widehat{\mathbf{w}} = (\mathbf{X}^{\top}\mathbf{X})^{-1}\mathbf{X}^{\top}\mathbf{y}$. We cannot guarantee that the matrix $\mathbf{X}^{\top}\mathbf{X}$ is invertible. Here on, we shall focus on single output y in derivations in the sequel.

$$\min_{\mathbf{w},b} \sum_{i=1}^{m} \left(f_{\mathbf{w},b}\left(\mathbf{x}_{i}\right) - y_{i} \right)^{2} + \lambda \bar{\mathbf{w}}^{\top} \bar{\mathbf{w}}, \text{ where } \bar{\mathbf{w}} = \hat{\mathbf{I}}_{d} \mathbf{w} = [0, w_{1}, w_{2}, \dots, w_{d}]^{\top},$$

 $\hat{\mathbf{I}}_d \in \mathbb{R}^{(d+1)\times(d+1)}$ is defined by setting the (1, 1) entry in the d+1 dimensional identity matrix $\hat{\mathbf{I}}_{d+1}$ as 0. Note: The bias/offset b is NOT included in the ℓ_2 regularization term, as it just affects the function's height, not its complexity. Linear Model: $\min_{\mathbf{w},b} (\mathbf{X}\mathbf{w} - \mathbf{y})^\top (\mathbf{X}\mathbf{w} - \mathbf{y}) + \lambda \bar{\mathbf{w}}^\top \bar{\mathbf{w}}$

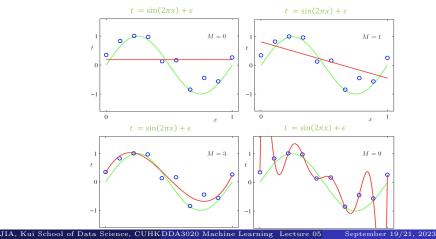
$$\begin{aligned} \frac{\partial}{\partial \mathbf{w}} (\mathbf{X}\mathbf{w} - \mathbf{y})^{\top} (\mathbf{X}\mathbf{w} - \mathbf{y}) + \lambda \bar{\mathbf{w}}^{\top} \bar{\mathbf{w}} &= \mathbf{0} \\ \Rightarrow 2\mathbf{X}^{\top} \mathbf{X}\mathbf{w} - 2\mathbf{X}^{\top} \mathbf{y} + 2\lambda \hat{\mathbf{I}}_{d} \mathbf{w} &= \mathbf{0} \\ \Rightarrow \mathbf{X}^{\top} \mathbf{X} \mathbf{w} + \lambda \hat{\mathbf{I}}_{d} \mathbf{w} &= \mathbf{X}^{\top} \mathbf{y} \\ \Rightarrow \left(\mathbf{X}^{\top} \mathbf{X} + \lambda \hat{\mathbf{I}}_{d} \right) \mathbf{w} &= \mathbf{X}^{\top} \mathbf{y} \\ \Rightarrow \mathbf{w} &= \left(\mathbf{X}^{\top} \mathbf{X} + \lambda \hat{\mathbf{I}}_{d} \right)^{-1} \mathbf{X}^{\top} \mathbf{y} \end{aligned}$$

Note that $\left(\mathbf{X}^{\top}\mathbf{X} + \lambda \hat{\mathbf{I}}_{d}\right)$ is guaranteed to be invertible, given $\lambda > 0$. JIA, Kui School of Data Science, CUHKDDA3020 Machine Learning Lecture 05 September 19/21, 2023 58/80

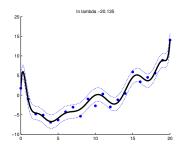
Ridge regression

Motivation 2:

- Overfitting is an important challenge for linear regression, as shown below. Note: *M* in the figure denotes the degree of polynomial hypothesis function.
- If ovefitting, the prediction performance on testing data will be very poor. How to alleviate ovefitting?



59/80



- Let's see one simple example, we use a **polynomial function** (introduced later) with 14 degree to fit m = 21 data points. The learned curve is very "wiggly" (see above).
- The parameter values of this curve are as follows

 $\begin{array}{l} 6.56, -36.934, -109.25, 543.452, 1022.561, -3046.224, -3768.013, 8524.54, \\ 6607.897, -12640.058, -5530.188, 9479.73, 1774, 639, -2821.526 \end{array}$

• There are many large positive/negative values, such that a small change of features could lead to significant change of output.

Ridge regression

- How to get smaller parameter values?
- We can assume that the parameter ${\bf w}$ (excluding the bias b) follow a zeromean Gaussian prior

$$p(\mathbf{w}) = \mathcal{N}(\mathbf{w}|\mathbf{0}, \tau^2 \mathbf{I}) \tag{9}$$

- For clarity, we omit the bias b in the following derivation.
- Utilizing this prior, we obtain the maximum a posteriori (MAP) estimation

$$\mathbf{w}_{MAP} = \arg\max_{\mathbf{w}} \left[\sum_{i=1}^{m} \log p(y_i | \mathbf{x}_i, \mathbf{w}) + \log p(\mathbf{w}) \right]$$
(10)

$$= \arg \max_{\mathbf{w}} \left[\sum_{i=1}^{m} \log \mathcal{N}(\mathbf{x}_{i}^{\top} \mathbf{w}, \sigma^{2}) + \log \mathcal{N}(\mathbf{w} | \mathbf{0}, \tau^{2} \mathbf{I}) \right]$$
(11)

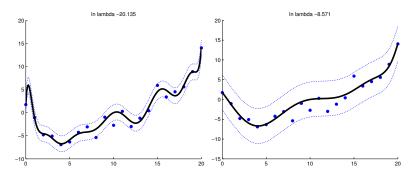
$$\equiv \arg\min_{\mathbf{w}} \left[\sum_{i=1}^{m} (\mathbf{x}_{i}^{\top}\mathbf{w} - y_{i})^{2} + \lambda \|\mathbf{w}\|_{2}^{2} \right].$$
(12)

• The corresponding closed-form solution is given by

$$\mathbf{w}_{MAP} = (\lambda \mathbf{I} + \mathbf{X}^{\top} \mathbf{X})^{-1} \mathbf{X}^{\top} \mathbf{y}.$$
 (13)

JIA, Kui School of Data Science, CUHKDDA3020 Machine Learning Lecture 05 September 19/21, 2023 61/80

- The above method is also known as ridge regression, or penalized least squares.
- In general, adding a Gaussian prior to the parameters of a model to encourage them to be small is called ℓ_2 regularization or weight decay.
- As shown below, when we set a larger λ , *i.e.*, more weight on the prior, the resulting curve will be smoother.

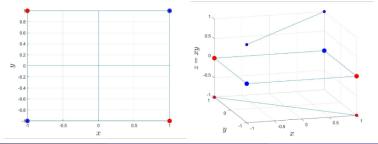


Polynomial regression

Motivation

- Some data may be not linearly separated, such as the classic **XOR** data, as shown on the bottom left.
- Consequently, the linear regression model doesn't work.
- To tackle it, we could project the original data to the **monomial** axis x_1x_2 .
- Then, the XOR becomes linearly separated, as shown on the bottom right.
- Accordingly, we can design a novel linear regression model, as follows

$$f_{\mathbf{w},b}(\mathbf{x}) = w_0 + w_1 x_1 + w_2 x_2 + w_{12} x_1 x_2 + w_{11} x_1^2 + w_{22} x_2^2$$
, where $w_0 = b$.



Polynomial regression

Polynomial expansion

• The linear model $f_{\mathbf{w},b}(\mathbf{x}) = \mathbf{x}^{\top}\mathbf{w} + b$ can be written as

$$f_{\mathbf{w},b}(\mathbf{x}) = \sum_{i=0}^{d} x_i w_i = w_0 + \sum_{i=1}^{d} x_i w_i.$$

• By including terms involving the products of pairs of components of **x**, we obtain a quadratic model:

$$f_{\mathbf{w},b}(\mathbf{x}) = w_0 + \sum_{i=1}^d w_i x_i + \sum_{i=1}^d \sum_{j=1}^d w_{ij} x_i x_j.$$

• In general:

$$f_{\mathbf{w},b}(\mathbf{x}) = w_0 + \sum_{i=1}^d w_i x_i + \sum_{i=1}^d \sum_{j=1}^d w_{ij} x_i x_j + \sum_{i=1}^d \sum_{j=1}^d \sum_{k=1}^d w_{ijk} x_i x_j x_k + \dots$$

Remarks

- For high dimensional d and high *polynomial order*, the number of polynomial terms becomes explosive! (In fact, this number of terms grows exponentially.)
- Hence, for high dimensional problems, polynomials of order larger than 3 is seldom used.

Polynomial regression

Linear model with basis expansion $\phi(\mathbf{x})$

$$f_{\mathbf{w},b}(\mathbf{x}) = w_0 + \sum_{i=1}^d w_i x_i + \sum_{i=1}^d \sum_{j=1}^d w_{ij} x_i x_j + \sum_{i=1}^d \sum_{j=1}^d \sum_{k=1}^d w_{ijk} x_i x_j x_k + \dots$$

= $\phi(\mathbf{x})^\top \mathbf{w}$,

where

$$\phi(\mathbf{x}) = [1, x_1, \dots, x_d, \dots, x_i x_j, \dots, x_i x_j x_k, \dots]^\top,$$
$$\mathbf{w} = [w_0, w_1, \dots, w_d, \dots, w_{ij}, \dots, w_{ijk}, \dots]^\top.$$

Note: $f_{\mathbf{w},b}(\mathbf{x})$ is still a linear function w.r.t. w, rather than x. Thus, it is still a linear model.

Extending to the case of *m* data points, *i.e.*, $\mathbf{X} = [\mathbf{x}_1^\top; \ldots; \mathbf{x}_m^\top] \in \mathbb{R}^{m \times (d+1)}$, the basis expansion is presented by

$$\mathbf{P}(\mathbf{X}) = [\phi(\mathbf{x}_1)^\top; \dots; \phi(\mathbf{x}_m)^\top] \in \mathbb{R}^{m \times |\mathbf{w}|}.$$

Polynomial regression

Example

$$\begin{aligned} \{\mathbf{x_i}, \mathbf{y_i}\}_{i=1}^{m} & \{x_1 = 0, x_2 = 0\} \to \{y = 0\} \\ & \{x_1 = 1, x_2 = 1\} \to \{y = 1\} \\ & \{x_1 = 1, x_2 = 0\} \to \{y = 2\} \\ & \{x_1 = 0, x_2 = 1\} \to \{y = 3\} \end{aligned}$$

 $2^{\mathbf{nd}}$ order polynomial model

 $f_{\mathbf{w},b}(\mathbf{x}) = w_0 + w_1 x_1 + w_2 x_2 + w_{12} x_1 x_2 + w_{11} x_1^2 + w_{22} x_2^2$ $= \begin{bmatrix} 1 & x_1 & x_2 & x_1x_2 & x_1^2 & x_2^2 \end{bmatrix} \begin{vmatrix} w_0 \\ w_1 \\ w_2 \\ w_{12} \\ w_{11} \\ w_{22} \end{vmatrix}$ $\mathbf{P} = \begin{bmatrix} 1 & x_1 & x_2 & x_1x_2 & x_1^2 & x_2^2 \\ 1 & x_1 & x_2 & x_1x_2 & x_1^2 & x_2^2 \\ 1 & x_1 & x_2 & x_1x_2 & x_1^2 & x_2^2 \\ 1 & x_1 & x_2 & x_1x_2 & x_1^2 & x_2^2 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 1 \end{bmatrix}$

Ridge regression with original features X:

Learning:
$$\hat{\mathbf{w}} = (\mathbf{X}^{\top}\mathbf{X} + \lambda \mathbf{I})^{-1}\mathbf{X}^{\top}\mathbf{y}$$

Prediction: $f_{\mathbf{w},b}(\mathbf{X}_{new}) = \mathbf{X}_{new}\hat{\mathbf{w}}$

Ridge regression with basis expansion P(X):

Learning:	$\mathbf{\hat{w}} = (\mathbf{P}^{\top}\mathbf{P} + \lambda \mathbf{I})^{-1}\mathbf{P}^{\top}\mathbf{y}$
Prediction:	$f_{\mathbf{w},b}(\mathbf{P}(\mathbf{X}_{new})) = \mathbf{P}_{new} \mathbf{\hat{w}}$

For Regression Applications

- Learning: $\hat{\mathbf{w}} = (\mathbf{P}^{\top}\mathbf{P} + \lambda \mathbf{I})^{-1}\mathbf{P}^{\top}\mathbf{y}$, where \mathbf{y} is continuous
- Prediction: $f_{\mathbf{w},b}(\mathbf{P}(\mathbf{X}_{new})) = \mathbf{P}_{new} \hat{\mathbf{w}}$

For Classification Applications

- Learn discrete valued \mathbf{y} (binary) or \mathbf{Y} (one-hot)
- Binary Prediction: $f_{\mathbf{w},b}(\mathbf{P}(\mathbf{X}_{new})) = \operatorname{sgn}(\mathbf{P}_{new}\hat{\mathbf{w}})$ if $y \in \{-1,+1\}$
- Multi-Category Prediction: $f_{\mathbf{w},b}(\mathbf{P}(\mathbf{X}_{new})) = \underset{i=1,...,C}{\operatorname{argmax}_{i=1,...,C}}(\mathbf{P}_{new}\hat{\mathbf{w}})$

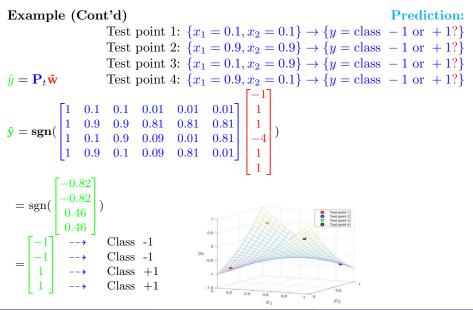
Polynomial regression

Example (Cont'd) $\{ \mathbf{x_i}, \mathbf{y_i} \}_{i=1}^{m} \{ x_1 = 0, x_2 = 0 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 1, x_2 = 1 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 1, x_2 = 1 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 1, x_2 = 0 \} \rightarrow \{ y = +1 \} \\ \{ x_1 = 0, x_2 = 1 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 0, x_2 = 1 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 0, x_2 = 1 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 0, x_2 = 1 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 0, x_2 = 1 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 0, x_2 = 1 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 0, x_2 = 1 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 0, x_2 = 1 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 0, x_2 = 1 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 0, x_2 = 1 \} \rightarrow \{ y = -1 \} \\ \{ x_1 = 0, x_2 =$

 $\hat{\mathbf{w}} = \mathbf{P}^{\top} (\mathbf{P} \mathbf{P}^{\top})^{-1} \mathbf{y}$ (note: under determined linear system)

	1	1	1	1]								[-1]
	0	1	1	0	[1	1	1	1	1-1	[-1]		1
	0	1	0	1	1	6	3	3		-1		1
=	0 0	1	$\begin{array}{c} 0 \\ 0 \end{array}$	0	1 1 1 1	3	3	1		+1	=	-4
	0	1	1	0	1	3	1	3		+1		1
	0	1	0	1	-			_				$\begin{bmatrix} -1 \\ 1 \\ 1 \\ -4 \\ 1 \\ 1 \end{bmatrix}$

Polynomial regression



JIA, Kui School of Data Science, CUHKDDA3020 Machine Learning Lecture 05

• We can replace the Gaussian prior by a Laplacian prior, *i.e.*,

$$p(\mathbf{w}) = \operatorname{Lap}(\mathbf{w}|\mathbf{0},\lambda) = \frac{1}{2\lambda} \exp\left(-\frac{|\mathbf{w}|}{\lambda}\right),$$
 (14)

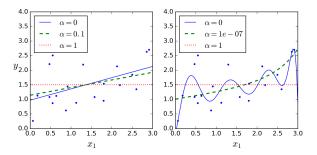
• The combination of the Gaussian distribution of $p(y|\mathbf{x}, \mathbf{w})$ and the Laplacian prior, leading to

$$\mathbf{w}_{MAP} = \arg\max_{\mathbf{w}} \left[\sum_{i=1}^{m} \log p(y_i | \mathbf{x}_i, \mathbf{w}) + \log p(\mathbf{w}) \right]$$
(15)

$$= \arg \max_{\mathbf{w}} \left[\sum_{i=1}^{m} \log \mathcal{N}(\mathbf{w}^{\top} \mathbf{x}, \sigma^{2}) + \operatorname{Lap}(\mathbf{w} | \mathbf{0}, b) \right]$$
(16)

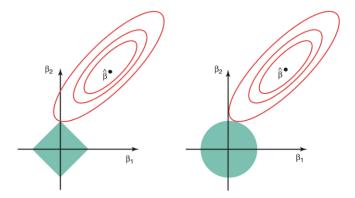
$$\equiv \arg\min_{\mathbf{w}} \left[\sum_{i=1}^{m} (\mathbf{x}_{i}^{\top} \mathbf{w} - y_{i})^{2} + \alpha |\mathbf{w}| \right].$$
(17)

- It is Lasso regression, and the regularization is called ℓ_1 regularization. It will encourage the sparse parameters.
- As shown below, when we set a larger α , *i.e.*, more weight on the prior, the resulting curve will be smoother.



Geometry of Ridge and Lasso regression

• Geometry of Ridge and Lasso regression. Which one is Ridge?

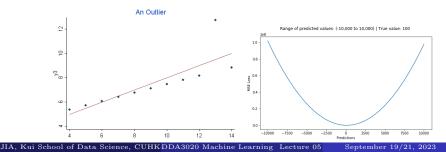


- When there is a few outliers in the training data D, which are far from most other points, then learned parameters \mathbf{w}_{MLE} will be significantly influenced, leading to very poor fit.
- Let's see the loss curve of the residual sum of squares (RSS),

$$J(\mathbf{w}) = \frac{1}{2} \sum_{i=1}^{m} (\mathbf{x}_i^\top \mathbf{w} - y_i)^2.$$
(18)

75/80

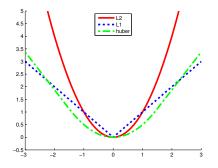
- The error increases quadratically along with the residual. To minimize such a large error, the linear model will be significantly changed.
- How to alleviate the significant influence of outliers?



• We adopt the ℓ_1 loss to replace the ℓ_2 loss, as follows

$$J(\mathbf{w}) = \sum_{i=1}^{m} |\mathbf{x}_i^{\top} \mathbf{w} - y_i|.$$
(19)

- The curves of ℓ_1 and ℓ_2 losses are shown as follows.
- When the residual is large, the ℓ_1 loss is much smaller than the ℓ_2 loss, such that the influence of outliers could be alleviated.



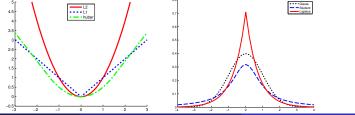
• Actually, the above ℓ_1 loss can also be derived from the probabilistic perspective, by assuming that

$$p(y|\mathbf{x}, \mathbf{w}, b) = \operatorname{Lap}(y|\mathbf{x}, \mathbf{w}, b) \propto \exp(-\frac{1}{b}|y - \mathbf{w}^{\top}\mathbf{x}|)$$
(20)

• Applying the maximum log-likelihood estimation (MLE), we will obtain

$$\mathbf{w}_{MLE} = \arg\max_{\mathbf{w}} \log \mathcal{L}(\mathbf{w}; D) = \arg\max_{\mathbf{w}} \sum_{i}^{m} \log p(y | \mathbf{x}, \mathbf{w})$$
(21)

$$\equiv \arg\min_{\mathbf{w}} \frac{1}{b} \sum_{i=1}^{m} |\mathbf{x}_{i}^{\top} \mathbf{w} - y_{i}|$$
(22)



JIA, Kui School of Data Science, CUHKDDA3020 Machine Learning Lecture 05 September 19/21, 2023 77/80

$$\mathbf{w}_{MLE} = \arg\min_{\mathbf{w}} \sum_{i=1}^{m} |\mathbf{x}_i^{\top} \mathbf{w} - y_i|$$
(23)

- However, the ℓ_1 loss function is non-differentiable. The gradient descent algorithm cannot be adopted.
- We can transform it to a linear program, as follows

$$\min_{\mathbf{w}, \mathbf{t}} \sum_{i}^{m} \mathbf{t}_{i}$$

$$s.t. - \mathbf{t}_{i} \leq \mathbf{x}_{i}^{\top} \mathbf{w} - y_{i} \leq \mathbf{t}_{i}, 1 \leq i \leq m.$$
(24)

Please refer to: https://math.stackexchange.com/questions/1639716/how-can-l-1-norm-minimization-with

$$\mathbf{w}_{MLE} = \arg\min_{\mathbf{w}} \sum_{i=1}^{m} |\mathbf{x}_i^{\top} \mathbf{w} - y_i|$$
(25)

• We can also utilize the following equation:

$$|a| = \min_{\mu > 0} \frac{1}{2} \left(\frac{a^2}{\mu} + \mu \right) \tag{26}$$

• Then, the above ℓ_1 minimization problem (25) can be reformulated as follows

$$\min_{\mathbf{w}} \min_{\mu_1,\dots,\mu_m>0} \frac{1}{2} \left(\frac{(\mathbf{x}_i^\top \mathbf{w} - y_i)^2}{\mu_i} + \mu_i \right).$$
(27)

- It can be iteratively and alternatively optimized as follows:
 - Given $\mathbf{w}, \mu_i = |\mathbf{x}_i^\top \mathbf{w} y_i|, i = 1, \dots, m$
 - Given μ , $\mathbf{w} = \arg\min_{\mathbf{w}} \sum_{i=1}^{m} \frac{1}{2} (\mathbf{x}_i^\top \mathbf{w} y_i)^2$
- It is called iteratively reweighted least squares method.

Summary of different variants of linear regressions

Note that the uniform distribution will not change the mode of the likelihood. Thus, MAP estimation with a uniform prior corresponds to MLE.

$p(y \mathbf{x}, \mathbf{w})$	$p(\mathbf{w})$	regression method
Gaussian	Uniform	Least squares
Gaussian	Gaussian	Ridge regression
Gaussian	Laplace	Lasso regression
Laplace	Uniform	Robust regression
Student	Uniform	Robust regression

